

EVALUATION CONSIDERATIONS FOR MIXED REALITY REMOTE SYSTEMS

MATCH YOUR USE CASE AND FUTURE VISION

Security	 What encryption protocols are used by the software? Is data encrypted both in-transit and at rest? Does the vendor follow data protection protocols and what compliance certifications do they hold? Does your organization require the vendors meet certain security criteria? Is data segregation (from other platform users) available through the vendor? What is the data center tier/infrastructure (if solution is hosted in cloud) that powers the solution? Does your organization require a specific data center tier classification for vendors?
Network Installation	 What firewall ports must be opened to use the solution? Can the solution live on managed servers (onpremise), cloud, or both? Can the hardware be managed at scale via an MDM solution?
Bandwidth Requirements for all Features/ Degradation of Features Based on Bandwidth	 What are the bandwidth requirements for the software solution to work optimally? What is the connection quality like in the environment in which you wish to use the technology? Is there an auto-reconnect function if a connection drops mid-call? Does the solution require more bandwidth depending on the feature set being used?
Supporting System Requirements	 Is other/additional software required to use the solution? Are additional integrations with other software required to use the full feature set of the technology?
Communication Type	 Does the solution allow for audio communication? Does the solution allow for video communication (one-way or two way?) and is this necessary to complete your use case/do end users want or need this?
Contact Limitations	 Does the solution require that parties be connected to the same organizational tenant or can calls happen outside of an organization?

• Does the AR/MR hardware have to be tethered

(physically or virtually) to another device or power source in order to operate?

 Would a physical or virtual tether interfere with the use of the technology or the work

environment?

Untethered or

Tethered

Hands Free	 Would having your end-users' hand or hands occupied by the AR/MR device interfere with the use case? Can the AR/MR hardware be operated hands-free (head mounted)? For head mounted and handheld devices, can the end user use voice commands to complete specific functions in app?
Offline Functionality	 In no-bandwidth environments, can the software still help support a task (cached content, self- service of task-relevant assets)?
Artificial Intelligence	 Does the solution use some level of artificial intelligence to support workers conducting a task? If so, to what degree?
IoT Integration	 Can the solution support the integration of sensed data and deliver that to end users? Is this data delivered in real time (or near to real time)? What IoT/sensor platforms does the solution integrate with?
Annotations	 Is the ability to "mark up," a worker's environment as to guide their attention important to your use case? Can "expert," users (the parties guiding the workers) annotate on assets or on equipment/points of interest in the worker's field of view? Can experts annotate on assets transferred during a support call (holograms, photos, etc.)?
Multi-user	 Can multiple experts support the same end user? Can multiple end users be connected in the same session, connected to the same expert(s), viewing the same assets?
Pricing and Licensing Model	 Is the solution on a pay-per-user licensing model or is it a pay-per-device licensing model? (Pay-per-user models mean that there is a cost associated with both the end-user and the expert user. Pay-per-device models mean that multiple users can share one device under one license). How many users do you intend to be using this solution at scale? Does this number of users impact the overall cost of the solution due to the pricing model? If on a pay-per-device model, do experts need a license?
Operational Geography	 Where is the software vendor located and where can it service? Where is the hardware vendor located and where can it service?
3D in Parallel	 Can holograms and 3D assets be transferred concurrently with a support call, while the expert is actively connected to the worker? If not, are supporting assets relevant and beneficial to your use case and end-user experience?
Holograms	 Can the software support 3D holograms? Can those 3D holograms be animated to show a step-by-step function or process? Can the holograms be tied to IoT data endpoints, communicating status of a system to the worker? Can these holograms be used concurrently with a support call or in an offline mode?

 Does your organization have a gallery or collection of 3D holograms? What file type are the assets and is that compatible with the AR/MR software?

Support

 How much support do you think you'll need (during scoping, implementation and steadystate use) and is the software vendor and the hardware vendor willing to provide equal or more support for your contract?

Support Hours/ Delivery Options

- Do the support hours of the vendors match the working hours of your end users or project team?
- Does the vendor offer differing speeds of support response times?
- Is support available via phone, email, or inperson?
- Is there a helpdesk or self-serve infrastructure from the vendor(s) for common support requests?

Training, Retraining, and Change Management

- Is the vendor willing to help train project champions and end users?
- Is the vendor willing to provide retraining and training for new end users?
- Is the vendor willing to support change management efforts and identify and overcome potential roadblocks with the implementation and scaling of the technology?

Implementation Support

- Is the vendor willing to help identify primary and secondary use cases?
- Is the vendor able to help identify success metrics and what should be recorded to measure the success of the use of the tech in a particular use case?



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